

# 4<sup>th</sup> Milestone Report for 15-400, Spring 2017

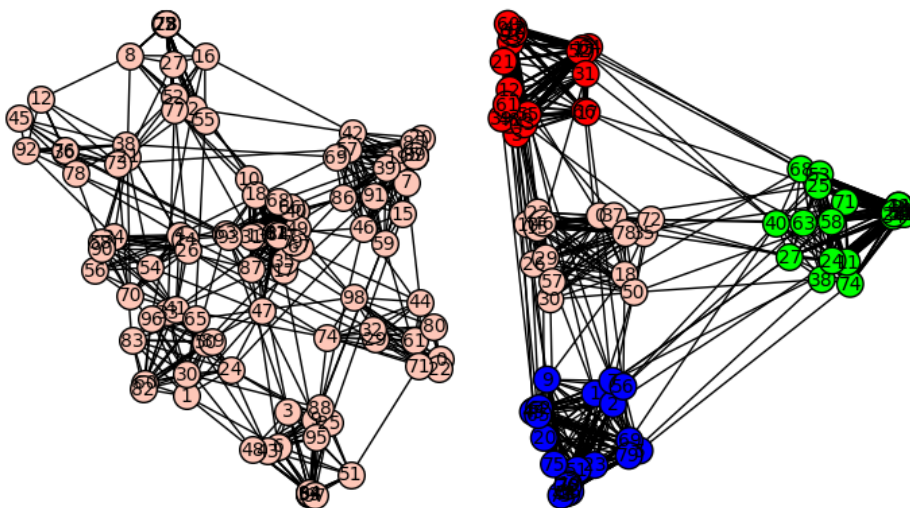
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## Major Changes :

There have been no major changes.

## Accomplishments So Far :

1. An interesting model of random graphs is the mixed membership stochastic block (MMSB) model, which assumes a Dirichlet prior distribution on the community membership vectors of the vertices. We thought that this might be an interesting setting to test the Mishra et al  $(\alpha, \beta)$ -clustering algorithm. I did some simulations to figure out the range of parameters where the algorithm performs well and recovers the underlying communities. Here are a couple of nice pictures from the simulations :



2. Another idea we discussed was to fix a community size  $t$  in the Balcan et al model, and delete all but  $t$  votes from each node. The idea of fixing a community size is slightly unconventional for randomized models, but it might lead to better parameters.

## Meeting The Milestone :

I did not meet this milestone. I was supposed to generalize the algorithm to harder instances, whereas my simulations haven't lead to good performance (of the  $(\alpha, \beta)$ -clustering algorithm) on even moderately complex MMSB graphs. I'm currently trying to figure out

how to fix this, and also reading about spectral methods for recovery in the (non-mixed) stochastic block model. I think this calls for a revision to my milestones.

**Surprises :**

No unpleasant surprises.

**Revisions To 15-400 Milestones :**

**March 20th** Analyze the range of MMSB parameters on which the  $(\alpha, \beta)$ -clustering algorithm recovers communities properly.

**April 3rd** Try to mathematically prove such guarantees in the given range of parameters.

**April 17th** Try to extend the work to recover model parameters (similar to Van Vu's approach to non-mixed stochastic block model in [1]), and figure out if the algorithm is competitive with spectral methods.

**May 1st** Refine the work done during the semester and write it up for presentation.

**Resources Needed :**

I haven't felt the need for any more non-trivial resources so far.

**References :**

1. Vu, Van. "A simple SVD algorithm for finding hidden partitions." arXiv preprint arXiv:1404.3918 (2014).